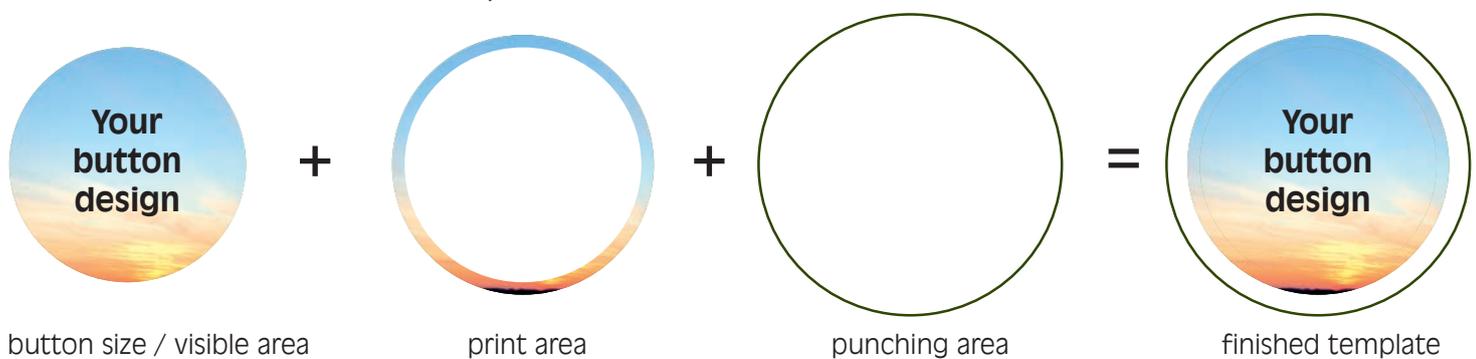


## Tips:

In general a badge design is composed of the following three components:

- 1) button size / visible area: This is the visible part of the button front.
- 2) print area (trimming): This part covers the side faces of the button. This is required so that a look from the side on your button does not reveal any white parts.
- 3) punching area: This line is **absolutely necessary** for the production process. Starting from a button size of 32mm the area between the punching edge and print area needs to remain white.



Before saving your design you need to turn off/delete the lines for the button size (visible area) and the print area in the template. You also need to turn off the "preview layer".

## Designs and their outcome

